

# Fast event-driven simulations for soft spheres: from dynamics to Laves phase nucleation – Supplementary Material

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## RANDOM NUMBER GENERATION

A key part of the event-driven Monte Carlo (EDMC) approach is the stochastic determination of collision distances between particles. This requires the generation of a random energy  $\Delta U$ , drawn from the Boltzmann distribution at the chosen temperature  $T$ . In other words, we want to generate a random number  $x = \beta\Delta U$ , with  $\beta = 1/k_B T$  the inverse thermal energy, such that its probability distribution is given by

$$P(x) = \exp(-x). \quad (1)$$

There are several algorithms available to do this. Perhaps the most straightforward method is to generate a uniform random number  $y$  in the interval  $(0, 1]$  and calculate  $x = -\log(y)$ . However, this approach is relatively slow due to the computational complexity of the logarithm. As a result, using this method we found that random number generation was a significant part of the total computation time of our simulation code.

To improve on this, we instead use an implementation of an algorithm introduced by Ahrens and Dieter [1], which uses on average  $1 + \log(2) \simeq 1.693$  uniform random numbers per generated exponential random number [2]. In order to efficiently generate uniform random numbers, we use the Xoshiro256+ algorithm [3].

## VERY LOW TEMPERATURE NUCLEATION TRAJECTORIES

We display in Figure 1 a set of nucleation trajectories for our binary WCA mixture of interest (composition  $x_L = 1/3$ , size ratio  $\gamma = 0.78$ ) at very low temperature  $k_B T/\epsilon = 10^{-4}$  and a range of different densities. Simulations were run independently for at least  $6 \times 10^6 \tau_{kT}$  with prior system equilibration of  $10^4$  and  $10^6 \tau_{kT}$  respectively. This density scan displays four distinct regimes. First, at low density ( $\rho\sigma_L^3 = 1.175$ ), we do not record nucleation events within a reasonable simulation time. Second, for intermediate densities ( $1.180 \leq \rho\sigma_L^3 \lesssim 1.188$ ), we report clear nucleation events to which we can associate induction times. For higher densities ( $1.188 \lesssim \rho\sigma_L^3 \leq 1.22$ ), we observe an immediate onset of crystallization, rather than discrete nucleation events. Finally, for the highest density systems ( $1.22 \lesssim \rho$ ), slow system dynamics prevent crystallization on the time scale of our simulations.

## REFERENCES

- [1] J. H. Ahrens and U. Dieter, *Communications of the ACM* **15**, 873 (1972).
- [2] L. Devroye and L. Devroye, *Non-Uniform Random Variate Generation* pp. 379–484 (1986).
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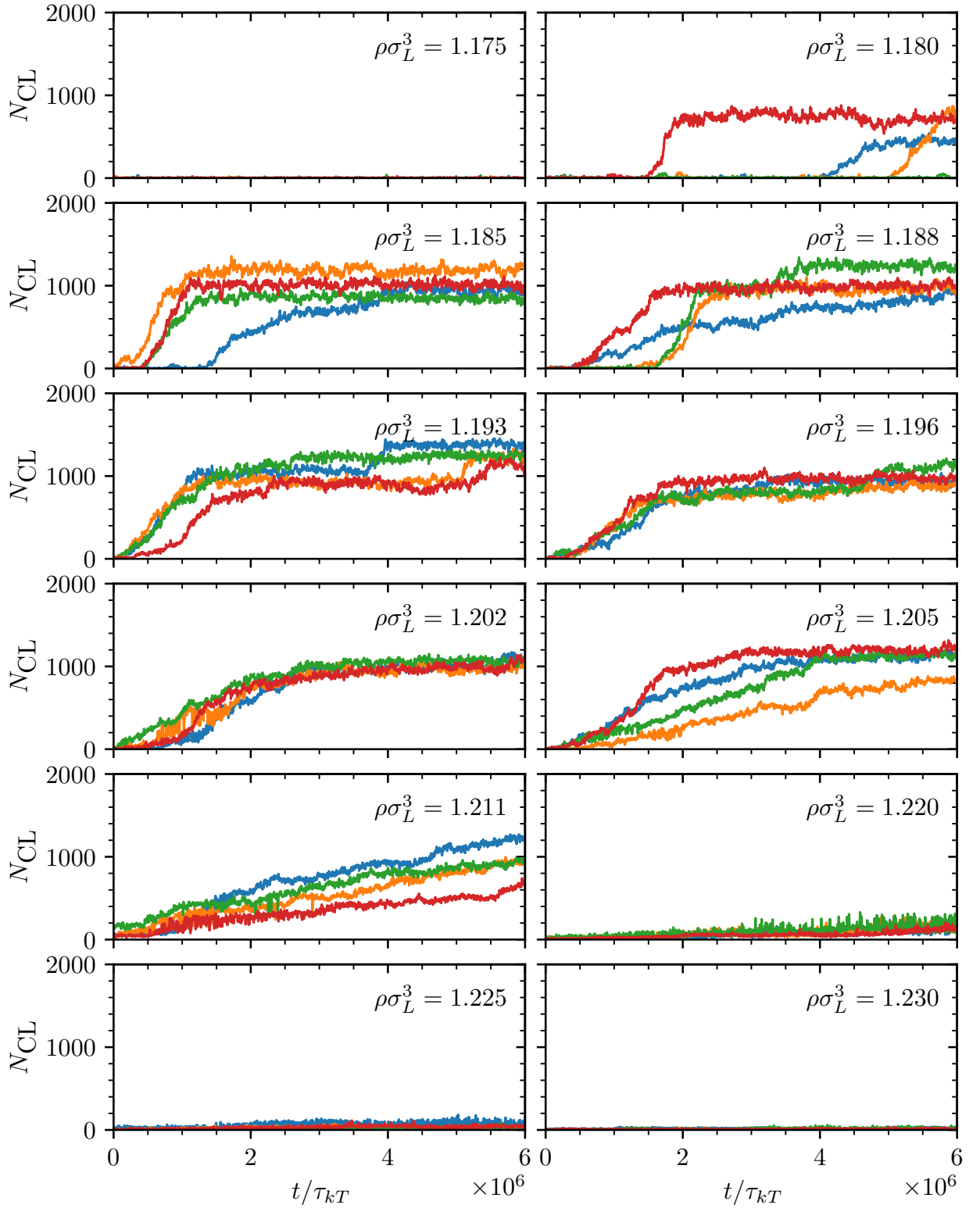


FIG. 1: Nucleation attempts at very low temperature ( $k_B T/\epsilon = 10^{-4}$ ) for the binary WCA system ( $x_L = 1/3$ ,  $q = 0.78$ ), showing multiple nucleation events with and without waiting time at state points  $\rho\sigma_L^3 = 1.175$  through  $\rho\sigma_L^3 = 1.230$ . Each system consisted of  $N = 2000$  particles.